***OPERATION SHATTERED HORIZON***

**Conflict Scenario for Tactical Wargaming**

A fictional conflict between opposing forces in contested territory

**BACKGROUND BRIEFING**

The border town of Crosspoint serves as a critical humanitarian hub in a region torn by ethnic tensions. Located near an international boundary, it has become a collection point for displaced civilians fleeing violence. The town contains three civilian protection zones housing over 30,000 displaced persons. Conditions are difficult with limited food, clean water, and medical supplies.

A medical contingent from Country X has established operations at the "Crosspoint Primary" protection zone since January. To enhance security, an airborne infantry company from Country Y was deployed in early April. The town's airport is vital for humanitarian supplies, as the nearest rail connection is over 200 miles away.

Local intelligence indicates a large force of government-supported irregular militia and conventional forces operating in the region. Their potential closure of the airport would force evacuation of the protection zones, with catastrophic humanitarian consequences. The local resistance group, the Popular Resistance Front (PRF), is determined to prevent this outcome.

On the morning of the engagement, large dust clouds were observed along the northern approach road. Local villagers fled toward Crosspoint, warning of armed groups approaching. The protection zones erupted into activity, with PRF forces moving to intercept, while the international forces positioned themselves to shield civilians.

**FORCE COMPOSITION**

**SIDE A (International/Resistance Coalition)**

**Elite Airborne Forces**

* Deploy within the Helicopter Landing Zone [Break Point: 32]
* Resources:
  + 4 × Advanced Infantry Teams
  + 1 × Armored Vehicle with Anti-Tank Capability
  + 2 × Light Tactical Vehicles with Machine Guns
  + 2 × Utility Helicopters

**Medical Security Element**

* Deploy within the Medical Compound [Break Point: 17]
* Resources:
  + 4 × Infantry Teams (Non-Combat Oriented)
  + 3 × Supply/Transport Trucks
  + 2 × Light Patrol Vehicles with Machine Guns

**Popular Resistance Front**

* Deploy within the PRF Compound [Break Point: 29]
* Resources:
  + 1 × Command Group with Armored Personnel Carrier
  + 1 × Anti-Aircraft System
  + 1 × Infantry Fighting Vehicle with Anti-Tank Missiles
  + 8 × Basic Infantry Teams

**Key Vulnerabilities:**

* Responsibility to protect large civilian population
* Defensive position between civilians and attacking forces
* Limited manpower spread across critical points
* Medical personnel not optimized for combat operations

**Primary Challenges:**

* Maintaining control of the airport for supply lines
* Protecting civilians in multiple protection zones
* Coordinating between three distinct force elements
* Managing technological superiority against numerical disadvantage

**Strategic Approach:**

* Utilize technological advantage in defensive positions
* Concentrate firepower to disrupt enemy advances
* Force enemy columns to withdraw through coordinated defense
* Leverage air mobility for rapid response to threats

**SIDE B (Government Coalition)**

**Mechanized Brigade**

* Enter from North edge, via road [Break Point: 67]
* Resources:
  + 1 × Command Group with Armored Personnel Carrier
  + 5 × Main Battle Tanks
  + 13 × Infantry Teams with Armored Personnel Carriers
  + 2 × Mobile Anti-Aircraft Systems
  + 3 × Light Armored Vehicles

**Irregular Militia**

* Enter from North edge [Break Point: 28]
* Resources:
  1. 1 × Command Group with Transport Truck
  2. 5 × Infantry Teams with Pickup Trucks
  3. 14 × Mounted Irregular Forces

**Key Vulnerabilities:**

* Lower technological capability compared to Side A
* Irregular forces lack discipline and standardized equipment
* Limited coordination between regular and irregular elements
* Exposed when crossing the dry riverbed

**Primary Challenges:**

* Coordinating conventional and irregular forces
* Overcoming technological disadvantage
* Maneuvering large force through restricted terrain
* Achieving objectives while minimizing casualties

**Strategic Approach:**

* Utilize numerical advantage to apply pressure at multiple points
* Leverage mobility to bypass strongpoints
* Focus on controlling key routes to isolate the airport
* Split forces to achieve dual objectives simultaneously

**SPECIAL RULES**

1. No Mechanized Brigade stand may exceed Tech Level 2.
2. No Militia stand may exceed Tech-Level 1.
3. No PRF stand may exceed Tech Level 2.
4. Medical Security Element stands use Type (R) stats but represent non-combat personnel.

**TERRAIN FEATURES**

* Airport and Landing Zone (Critical infrastructure)
* Dry Riverbed (Difficult terrain)
* Civilian Protection Zones (Populated areas)
* Medical Compound (Protected site)
* PRF Compound (Defensive position)
* Fortified Livestock Enclosure (Empty)
* Northern and Southern Roads (Movement corridors)
* Water Storage (Essential resource)